

CTAS High Country Shoot Archery Range Descriptions, Scoring and Competition

The High Country Shoot is a traditional archery event (longbows, recurves and self-bows only). There are 6 archery ranges set throughout the forest, each consisting of 12 Rinehart, full size targets along with a Dinosaur (Dino) Range for the kids.

While it is acceptable to shoot each of the ranges as many times as you would like throughout the weekend, for competition scoring, each range is scored the first time you walk through a range. I.e., it is not allowed to shoot a range and then grab a score card and go through the range again and score it the second time through. Competition scoring for the awards at the Saturday evening social event must be done the first time through the range. Note that there are targets set up behind the registration tent to warm up on prior to shooting the ranges, if desired.

SCORE CARDS: Score cards can be picked up next to the registration tent. There are different color score cards for the different competitions. All score cards must be turned in by no later than 4PM Saturday afternoon to be entered into the competition for awards given out at the Saturday evening banquet.

The following pages describe each of the ranges, the scoring for each range and competition details.

DINOSAUR (DINO) RANGE:

The Dino range is for the kids, ages 8 and younger only! Competition scoring is for kids ages 6 and under. All the targets in the Dino range are set out in a line with a white shoot pin in front of each target, approximately 8-10 yards from the target. Shoot 2 arrows per target.

On this range there are many times multiple kids lined up shooting at the targets and therefore it is extremely important that the kids do not move to the targets to retrieve their arrows until everyone is done shooting and it is safe for everyone to move forward and retrieve arrows together. Adult supervision is highly recommended.

Scoring:

Scoring for the Dino range is as follows:

Kill Zone: 5 points in the kill zone. An arrow touching the line scores for the line it is touching. (Example: If the arrow is outside the kill zone but is touching the kill zone ring, it scores 5 points.)

Body: 3 points for hitting the target anywhere other than the kill zone.

Miss: 0 points

Competition:

Shoot and score two rounds, shooting two arrows per target for each round (4 total arrows scored per target). The first two times through the Dino range is the official scoring for competition.

This range is officially scored for Pee-Wees only (ages 6 and under) and the winners (male and female) are announced at the Saturday Evening Social.

If entering the competition, all score cards must be turned in by 4PM Saturday afternoon. Please write first and last name and designate male or female on score cards.

PINK, ORANGE, BLUE AND GREEN RANGES:

These ranges are also known as the Texas Range, Deer and Elk Range, Alaska Range and Colorado Range and will vary from year to year.

All four ranges are set up and scored similarly. Each range has 12 targets set out along a flagged course. Shoot 2 arrows at each target. There are 3 different shoot flags in front of each target as follows:

- Orange Shoot Pin Flag: Young Adults (ages 15 – 17) and Adults (ages 18 and older)
- Pink Shoot Pin Flag: Youth ages 12 – 14
- White Shoot Pin Flag: Cubs ages 11 and under

Scoring:

Scoring for these ranges is as follows:

Kill Zone: 8 points in the kill zone, 10 points if in the 10 or 12 ring. An arrow touching the line scores for the line it is touching. (Example: If the arrow is outside the kill zone but is touching the kill zone ring, it scores 8 points.)

Body: 5 points for hitting the target anywhere other than the kill zone.

Miss: 0 points

Competition:

Each archer shoots and scores two arrows per target from their respective shoot flag position. The first time through each range is the official scoring for competition.

For the Young Adults (ages 15-17), all four ranges (pink, orange, blue and green) are officially scored (both male and female) and the winners will be announced at the Saturday Evening Social.

For the youth (ages 12-14) and cubs ages 7-11), only the Green Range and Pink Range are officially scored and the winners will be announced at the Saturday Evening Social. There are 2 age categories for the youth (both male and female):

Cubs (ages 7-11) – Shoot from the white flag

Youth ages (12-14) – Shoot from the pink flag

If entering the competition, all score cards must be turned in by 4PM Saturday afternoon. Please write first and last name and designate male or female on score cards.

All archers can use the Young Adult score cards for family and friendly competitions!

FRED BEAR RANGE

The Fred Bear range is an ethical, hunting situation range. There are 12 targets set out along a flagged course and there is only one shooting position for each target – a pink flag. Shoot only one arrow at each target.

Scoring:

Scoring for the Fred Bear range is as follows:

Kill Zone: 8 points in the kill zone. An arrow touching the line scores for the line it is touching. (Example: If the arrow is outside the kill zone but is touching the kill zone ring, it scores 8 points.) No extra points are given for hitting the 10 or 12 ring.

Body: minus five (-5) points for hitting the target anywhere other than the kill zone.

Miss: 0 points

Competition:

Each archer shoots and scores only one arrow per target. The first time through the range is the official scoring for competition.

This range is officially scored for adults and the winners (male and female) are announced at the Saturday Evening Social.

If entering the competition, all score cards must be turned in by 4PM Saturday afternoon. Please write first and last name and designate male or female on score cards.

THREE ARROW RANGE (Extreme terrain in places)

The Three Arrow range is an extreme range and the shots are generally tough! There are 12 targets set out along a flagged course and there is only one shooting position for each target – a pink flag. Each archer is allowed only three arrows for scoring and only shoots and scores one arrow per target. Rules for the Three Arrow Range are as follows:

- Each time a target is missed, that arrow is retired and the archer then has one less arrow.
- After three misses, the archer will not score any further targets.
- If an arrow hits the target but is broken upon impact, the archer can still shoot that arrow if it is safe to do so, otherwise it must be retired.

Scoring:

Scoring for the Three Arrow range is as follows:

Kill Zone: 8 points in the kill zone, 10 points if in the 10 or 12 ring. An arrow touching the line scores for the line it is touching. (Example: If the arrow is outside the kill zone but is touching the kill zone ring, it scores 8 points.)

Body: 5 points for hitting the target anywhere other than the kill zone.

Miss: 0 points and that arrow is retired.

If the archer has arrows left at the end of the round (i.e., only missed 2 or less targets), the archer adds an extra 10 points per remaining arrow to their final score. (Example: If an archer only misses one target, then that archer will have two arrows left and will add 20 points to their score).

Competition:

This range is officially scored for adults and the winners (male and female) are announced at the Saturday Evening Social.

If entering the competition, all score cards must be turned in by 4PM Saturday afternoon. Please write first and last name and designate male or female on score cards.